Downwind Tactics – One on One

In our previous installment we rounded the windward mark just behind our rival. In this segment North U Director Bill Gladstone explores downwind tactics against a single boat when you round close astern.

Consider this scenario: We've turned downwind within a couple of boat lengths of our rival – close enough that she is "under pressure." No other boats are a concern. *Pos 1 – Set the Scene*



Pos 1 – We're close behind so our rival is "under pressure"

How can we pass them? Here's How: Speed First

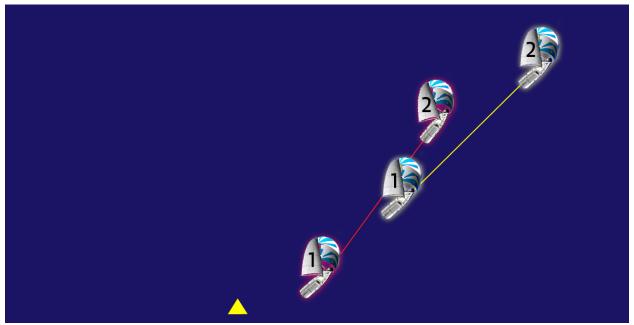
You won't pass anybody if you aren't faster than they are (or at least as fast and more clever). You've got to focus on trim and speed first. When you're fast then you can make tactical plays.

Basic Principles

Chase to the sides; attack when they come back. You can't cover on both jibes. The basic play downwind is to get into attack position sailing toward the sides of the course and then attack when your rival jibes toward the middle.

Soak to Position

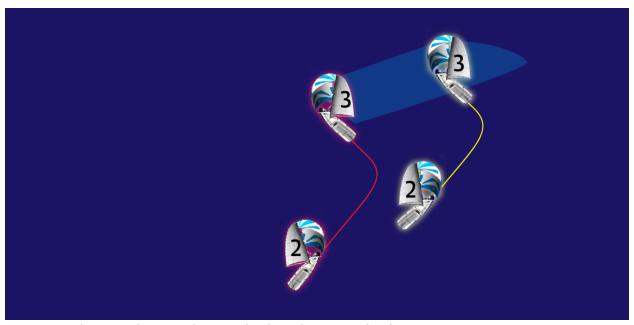
To get into position to attack try to match your rivals speed while 'soaking' a little lower. Be careful not to over-do your soak, especially in light air. If you are slow your rival may extend away beyond your wind shadow. *Pos 2 - Soak*



Pos 1, 2 – Soak into Attack Position

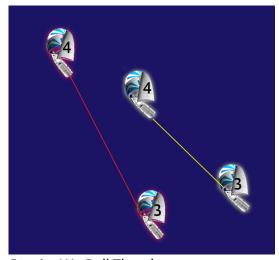
Attack!

As your rival jibes, you jibe. Do not delay. There's no, "Ready to jibe." The team is ready! Just turn the boat - that's the "Jibe Ho" signal (Turn with weight, not helm). This 'simo' jibe puts your wind shadow on your rival's air. Their windex should be pointed at you, and yours at them... Pos 3 - Attack

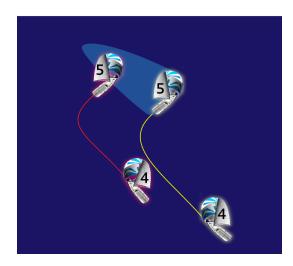


Pos 2, 3 – Chase to the outside, attack when they come back.

Our jibe suffocates them and they never get to full speed out of the jibe. We roll over them into the lead before they can recover. Well done! *Pos 4 – Ahead*



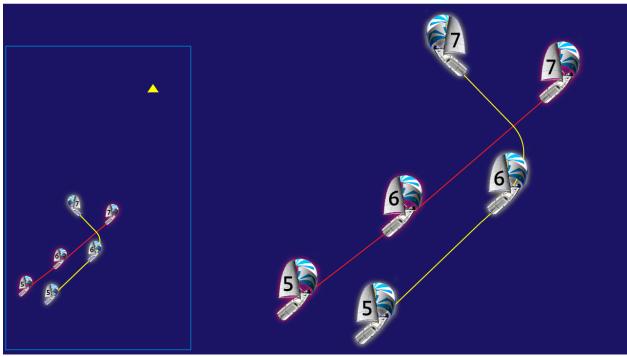
Pos 4 – We Roll Them!



Pos 5 – They fight back

They Fight Back

Alas, the leg is not over. On our next jibe our rival returns the favor, jibing on our air. *Pos. 5 - Attacked.* We can't clear our air and he rolls over us. NOT Fair! *Pos 6 – Rolled!*



Pos 6, 7 – They roll us and jibe. We don't jibe. We protect the middle.

Come Out Hot

Sometimes you can escape an attack by 'coming out hot' – that is, reaching up to push your apparent wind forward coming out of the jibe. Probably a good idea to warn you team before the jibe of your intentions. It won't work if you steer 'hot' but don't trim 'hot.'

Don't Attack

A little while later our rival jibes again. We're in position, but we don't jibe. Why not? Recall our basic principle of chasing to the sides and attacking toward the middle: An attack here would violate that rule and leave our rival an avenue of escape to the inside. *Pos 7 and Inset.*

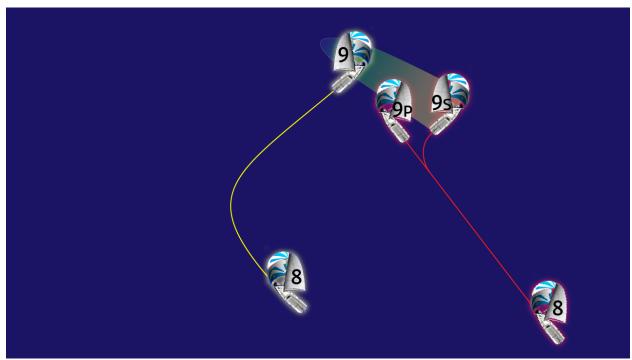
Attack or Cross-Over?

Eventually we jibe *Pos 8* and they jibe again. As the boats converge we're in position to attack. In fact, we're closer than before – a scant boat length behind now.

One option is to jibe on their air. Pos 9S.

The other option is to Cross Over. Pos 9P.

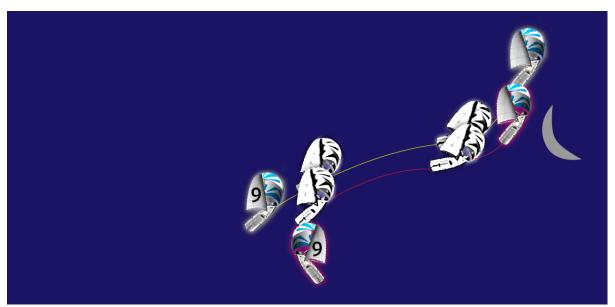
A jibe would put our rival in our bad air and allow us to roll them. This can be strong play. One potential downside is that they may be able to block us from jibing and crossing.



Pos 8, 9 – We jibe and push to the outside. When they jibe we can jibe or cross over

To the Moon

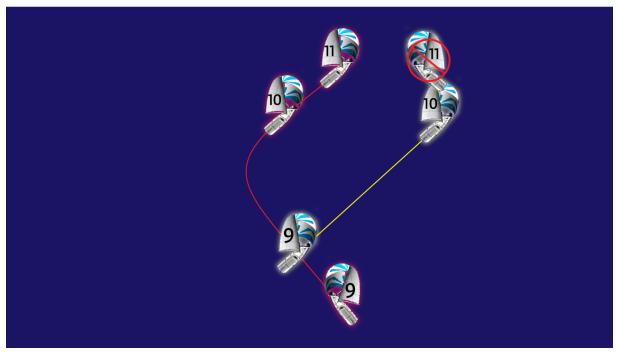
Note that if we do jibe, we should jibe when still 2-3 lengths away. That's close enough for our wind shadow to work yet far enough that they cannot fight back with a luff. A jibe within a length leaves us vulnerable to a hard luff where our rival can take us "to the moon" and then drive off to clear air. Fig: To the Moon!



To the Moon – Jibing near our rival let's them luff us "to the moon"

Cross Over

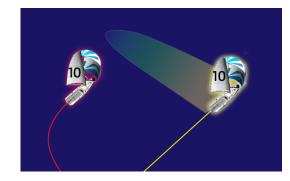
The alternative to jibing on their air is to Cross Over and Jibe. By *Crossing Over and Jibing* we gain control. Though we aren't dishing out bad air we now control the path to the mark. We hold the starboard tack advantage and can jibe when we choose. *Pos 11 - Control*.



Pos 9, 10, 11- Cross Over and Jibe into Control

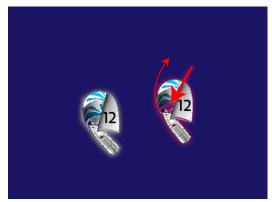
Clear Air

The Cross Over can be tricky in light air or highperformance boats as you must avoid the windshadow of the windward boat. *Pos 10 – Clear Air*



Next Play

There's always a next play. If our rival jibes we can match their jibe to a position with clear air aft of their shadow and with an avenue of escape to the middle. If we don't jibe they may try to Cross Over and pin us in a reversal of our current set up. *Pos 12*.



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